2027 BARN HUNT® NATIONAL COMPETITION RULES

This document updated November 4, 2026

Part 1: Overview

The Barn Hunt National is a special, non-regular event. Dogs and handlers are tested on a series of unique courses over three days. Qualifying scores at the National do not count toward any regular Barn Hunt title. Gold medalists are awarded Grand National Champion, Games Champion, and Versatility Champion titles. Gold medalists in Grand National, Games, and Versatility get Byes for the following year's National.

Class Types

The Barn Hunt National consists of two major categories of classes:

- **Grand National**
- **Games (Team and Hurdles)**

Dogs may enter Grand National and/or Team Competition, Hurdles Competition, or both Games. To be eligible for the Versatility Champion title, dogs must be entered in both Games plus the Grand National.

Part 2: Entry Criteria, Limits, Opening and Closing Dates

Dogs must have qualified in the Master B class a minimum of 5 times between June 1, 2026 and May 31, 2027 to be eligible for entry into the Barn Hunt National. Dogs with a bye are not required to meet this criteria. ***The title held on May 31, 2027 is the title level used to determine the opening dates below.***

Opening and Closing Dates

Entries will first be accepted on the following Opening dates based on the dog's title:

- Gold medalists from the 2026 National and dogs with a 2027 Regional Bye (for their eligible class): July 1, 2027.
- Dogs with RATCHX and above titles: July 15, 2027.
- Dogs with RATCH titles: August 1, 2027.
- Dogs with RATM titles: August 15, 2027.
- **Online entry only, via Secreterrier, see details in the Premium**
- Entries Close August 31.
- Withdrawals with refunds will be accepted up to September 15 if there is another dog to fill that spot. After September 15, all entries are final.

If entries for the required title level exceed the total allowed entry for the Class (Grand National, Hurdles, Team), an electronic Random Draw will be held and a wait list will be established.

Entry Limits

- **Grand National:** 270 entries
- **Team:** 100 Teams (200 total dogs)
- **Hurdles:** 200 entries

Entry Details

- Bye dogs are only eligible for entry in the Class type they earned a Bye in (a Games Bye does not earn a Bye entry into the Grand National). Bye dogs who miss the deadline of July 15 are no longer guaranteed an entry and must enter the correct main group accordingly (RATCHX+, RATCH, RATM).

Special Team Entry Information

- Team dogs may have different level titles (e.g., one dog has a RATCHX title and the other a Master title).
- Team entries are accepted during the open date period for the dog with the highest title competing in the Team. If one dog is entering on a Bye, the other dog is also entered in Team.
- For dogs entered in Team, the Grand National and/or Hurdles entry for the dog with the lower level title will be paused until the opening date for that level and randomly sorted with other entries at that level.
- Single-dog Team entries are not considered valid; the Team must consist of two dogs upon entry.

- Substitutions may be made for dogs competing in Team at any time before October 1. After October 1 and before [date], substitutions may be made only for legitimate reasons (e.g. illness, injury, etc.), only with dogs already entered in the National, and only with the approval of the trial committee. ***No additions or substitutions will be made after [date].***
- No dog may be a member of more than one Team.

Cancellation/withdrawals

- Cancellations and withdrawals prior to the closing date of August 31 will be refunded in their entirety. No refunds will be given after that date.

Part 3: General Rules

All general Barn Hunt Rules apply at the National unless noted in this document. All tube placements/hides are determined by the Chief Judge for each course, even when the ring is split. Stalling calls are NQs at this Event.

All dogs must have an official measurement to compete in the National. Dogs may use a height card from another organization (AKC, UKC, etc.) or a height measurement from a previous Barn Hunt National. ***Please include a copy of the height card with the entry form.*** Dogs who do not have a height card on record will be measured at check in.

Part 4: Grand National

Description

The Grand National is a series of four Courses over three days of competition. Dogs entered in the Grand National will compete on Course 1 on Friday and Course 2 on Saturday (1 course per day). The combined scores from Courses 1 and 2 of the top 60 dogs plus Wildcards advance to Sunday's competition. All dogs who advance will compete on both Course 3 and Course 4 to determine the Grand National Champion. On all four courses, tubes of any type and number may be as close as 6" apart and may be elevated, at ground level, or any combination of elevated/ground level.

Friday Course 1

- **Course time (CT):** 2:30 minutes.
- **Ring size:** 24' x 24' ring (approximate).
- **Tunnel(s):** 10' to 15'. A minimum of one turn and a maximum of two turns. There may be more than one tunnel and/or a combination of unofficial and official tunnels. There will be no multi-port tunnels.
- **Distance Challenge:** Up to 25% of the course, not required.
- **Bale height:** At least 2 places with bales two-high.
- **Bale Numbers:** A minimum of 50 and a maximum of 70 bales.
- **Rats:** Three live rat tubes and three litter tubes.
- **Scoring:** 100 points for a qualifying score, plus 1 bonus point for every second under CT, rounded down to the nearest second.

Saturday Course 2

- **Course time (CT):** 3:00 minutes.
- **Ring Size:** 24' x 24' ring (approximate).
- **Tunnel(s):** 12' to 20'. A minimum of two turns and a maximum of 3 turns. May have multiple portals (see Competitor Rulebook for rules on multi-portal tunnels). There may be more than one tunnel and/or a combination of unofficial and official tunnels.
- **Distance Challenge:** There will be a Distance Challenge of up to 25% of the course. One portal of an official tunnel may be inside the DC, one portal must be outside the DC.
- **Bale Heights:** There will be at least two places where bales are 3-high.
- **Bale Numbers:** A minimum of 60 and a maximum of 80 bales.
- **Rats:** There will be four live rat tubes and four litter tubes on the course.
- **Scoring:** 100 points for a qualifying score, plus 1 bonus point for every second under CT, rounded down to the nearest second.

Sunday Course 3

- **Course time (CT):** 3:30 minutes.
- **Ring size:** 32' x 32' ring (approximate).
- **Tunnel(s):** Tunnel length will be 14' to 22'. A minimum of two turns and a maximum of three turns. May have multiple portals (see Competitor Rulebook for rules on multi-portal tunnels). There may be more than one tunnel and/or a combination of unofficial and official tunnels.
- **Distance Challenge:** There will be one or more Distance Challenges not to exceed a total area of 50% of the course. All entry portals to any official tunnel(s) must be inside the DC.
- **Bale heights:** There will be at least two places at 3-high.
- **Bale numbers:** A minimum of 70 and a maximum of 90 bales.
- **Rats:** There will be a total of eight tubes on the course, one to five live rat tubes with the remainder being litter tubes. The competitor must declare the course "Clear" when all rats have been found.
- **Scoring:** All qualifying scores get 120 points. All dogs finishing the course in 2:30.00 minutes (150.00 seconds) or less will receive a 20 point bonus.

Sunday Course 4

- **Course time (CT):** 3:00 minutes.
- **Ring size:** 32' x 32' ring (approximate).
- **Tunnel(s):** Tunnel length will be 14' to 22' to the nearest exit. A minimum of two turns and a maximum of three turns. May have multiple portals (see Competitor Rulebook for rules on multi-portal tunnels).
- **Distance and Send Bonus Challenge:** Approximately 50-60% of the ring will be behind a Distance Challenge line, with a send area. All portals of all official tunnel(s) will be inside the DC area, with the nearest portal a minimum of 5' and a maximum of 8' from the send area. A mat will be placed for handlers to stand on to send their dogs. Unless otherwise indicated regular Master/DC rules apply (see Competitor Rulebook).
  - ***Send Challenge:*** If a dog successfully completes the tunnel (voluntarily or on command) while the handler is on the send mat, the DC is canceled and the handler can enter and exit all accessible areas of the course at will for the remainder of the course time. 10 regular tunnel points plus 10 bonus send points will be awarded. When accessing the area, handlers cannot deliberately step on or over bales unless retrieving a rat tube after calling RAT.
    - The handler must be standing on the mat with at least one entire foot as the dog's nose enters the tunnel to get the send bonus. Handlers can lean, gesture and verbally encourage their dog from the mat at will. Handlers with accessibility aids that cannot fit on the mat will be accommodated. The handler may move off of the mat once the dog is completely inside the tunnel, but cannot step into any DC area until the send bonus has been completed (or a rat called).
    - If the handler is standing on the mat and the dog enters the DC from another location (jumps over a side bale) and successfully completes the tunnel, the bonus is awarded and DC negated. Any tunnel completed when the handler is not standing on the send line mat counts for 10 points but does not receive the bonus.
  - ***Prior to completing the send challenge:*** the handler can only be in the DC for praise/restraint/removal of the rat and must exit without delay, unless they stay in and either ask the dog to continue hunting or to tunnel.
    - If the handler gestures/commands for the dog to tunnel or asks the dog to continue hunting the DC instead of exiting without delay, the handler is then stuck inside the DC until the dog finds another rat either inside or outside the DC.
  - If the dog completes the tunnel when the handler is not standing on the send line mat, the handler may later attempt to get the 10 bonus points for a successful send bonus. If the handler intends to do so, they must clearly inform the Judge as soon as possible or the Judge will stop the watch on Rat 8 and that run is over. The handler can later change their mind and inform the judge they will NOT try for the bonus.
- **Bale Height:** Maximum bale height is 2-high unless the ring has a wall, in case it may be three high against the wall. If 3 high, at least one official tunnel must be on ground level.
- **Rats:** There will be 8 rats and 4 litter tubes on the course. At least 1 rat will be inside the DC/Gamble.
- **Staff:** The Judge may ask for an outside timer. If an outside timer is used, the timer will start the dogs. Depending on course design, additional Judges may be stationed outside the ring to monitor distance challenge mats/lines and/or signal that a dog has exited the tunnel.
- **Scoring:** Standard Crazy 8s scoring and faults are used with the following differences.
  - Tunnel Send Bonus: Handlers will get an extra 10 bonus points for successfully sending their dog to the tunnel while standing on the send line mat. The call is SEND BONUS.

  - Maximum score is 110 points plus a bonus point for each second under time, rounded down to the nearest second. The dog must find at least 1 rat and have a positive score to qualify.
- **Faults:** The following faults incur a -20 penalty. A maximum total of two Faults are allowed.
  - Calling an incorrect tube. A second incorrect call will be an NQ. The call is FAULT, RAT
  - Stepping on a DC border mat prior to calling a rat or completing the Send Bonus. A second incidence is an NQ. The call is FAULT, CHALLENGE.
  - Failure to Climb or Tunnel (-20 each).

Grand National Scoring

- **All Courses:** All elements must be successfully completed within course time and without disqualifying errors in order to receive a qualifying score. Scoring is cumulative from course to course, so a zero score on one course does not necessarily eliminate a dog from the overall competition. Scoring is points then time.
- **Ties for Courses 1-3:** For courses 1-3, point ties are settled by using the 100ths of each dog's time. Example: Dog A completes Course 1 in 55.20, Dog B completes Course 1 in 55.45. Both dogs receive 195 points (100 course points plus 95 bonus points). Dog A has the lowest cumulative time (.20 vs .45) so places first. If two dogs have the exact same points and time (both dogs finish in 55.20) a run off will be held with a single rat on any available course, no tunnel or climb required.
- **Ties and Rat-offs for Course 4:** Multiple dogs may have the same point score in this class. In the event of tying points scores for overall or height placements in this class, a "Rat-off" will be held.
  - A tie score is determined when two or more competitors in the same height class have the same number of points and the same number of rats found. A 100 score with 8 rats found places above a 100 score with 7 rats and a successful Send Challenge. If the tie is created with two competitors both under CT and both with the same rats/bonuses, 100ths of seconds will be used as in the description for Ties for Courses 1-3.
  - If a Rat-off is needed, two rats will be placed on the front half of the course. Tunnel entrance(s) will be blocked with bales. All dogs will go into a single blind unless a handler has more than one dog in the Rat-off. If a second blind is needed, the hides of each blind will be equivalent in challenge. The dog finding the two rats in the fastest time wins the run off.

Grand National Course Awards and Top 60

- For each Course, first through fourth place ribbons will be awarded for each height category (small, medium, large). Ribbons will also be offered for each Qualifier. High Course awards will be awarded for each Course for the top score overall (all heights combined) for that course. Top 60 dogs will get a special award/medal. Any wildcards will get a coin.
- **Top 60:** The top 60 dogs from the cumulative scores of Courses 1 and 2 go on to Courses 3 and 4.
  - If there is a tie for 60th place after Courses 1 and 2 (points tie plus the exact same cumulative seconds), all dogs in the tie will advance to Sunday's Courses. Dogs must have at least one qualifying score on Course 1 or Course 2 to be eligible to advance to Courses 3 and 4. If fewer than 60 dogs are eligible, only those dogs advance.
- **Wildcards:** If there are more than 60 dogs with QQs, a maximum of six Wildcards will be awarded; one each for the fastest single run from each height category (S/M/L) for Course 1 and for Course 2. If the fastest run for that height/course is already in the Top 60, no Wildcard will be given for that height/course. Three additional Wildcard slots are awarded for the fastest three cumulative runs (Course 1 + 2) of Small dogs who did not get into the Top 60.

Grand National Placements and Medals

- First through fourth place will be awarded for the highest cumulative Course 1-4 total by height (S/M/L).
- The single dog regardless of height who completes all four courses with the highest total score wins the gold medal and the title of Grand National Champion. The letters RGNC will be added as a prefix to that dog's name in the Barn Hunt Register, and that dog is awarded a Bye for Grand National for the next year's National.
- Silver and Bronze medals will also be awarded for second highest and third highest overall cumulative scores.

Part 5: Games: Hurdles

Hurdles Description

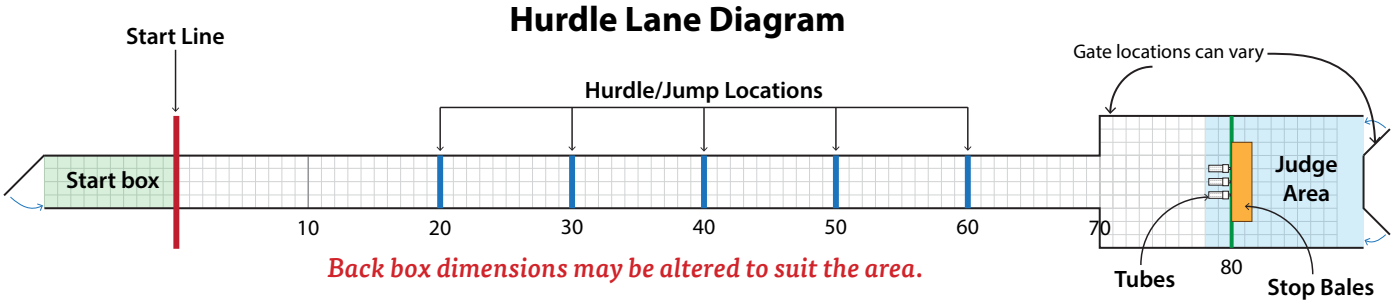
In Hurdles, The dog must jump over a series of five 4" tall hurdles made of PVC pipe or another safe material to reach 3 tubes openly secured on the ground in front of a hay bale "stop." Two will have litter and one will have a live rat. All tubes will have litter visible in the front grate and loosely covered with straw. The racing lane will be a completely fenced area that is 4 feet high by 4 feet wide by 80 feet long. The entry gates may be shorter than 4' and magnetized agility gates may be used. Volunteers man each gate to assist the handler in getting into the area without the dog escaping.

- Course time is 30 seconds.
- Hurdles are placed evenly along the length of the track at 20' 30', 40', 50' and 60'.
- Dogs may run without a collar or may wear a flat buckle or snap collar or non-restrictive harness. No chain, martingale, choke, or prong collars allowed. Nothing can dangle from the collar/harness being worn for the run.
- Two people are required for each dog – a handler and holding partner. The holding partner will restrain the dog behind the start line inside the fenced area/lane. The handler will be stationed behind the start line outside the fenced area. All dogs entering Hurdles must be capable of being held by another person for release. Two leashes are required. The handler's leash may be carried in a hand or pocket.
- The judge will call GO (or electronic timers signal GO), after which the holding partner releases the dog promptly and without bowling.
- Handlers may not cross the start line until the judge/timer says GO and may not lead out.
- Time starts when any part of the dog crosses the start line, and stops when the handler calls the correct number of the rat (1, 2, or 3) and the judge stops the time.
- Handlers may run with the dog to the end or send the dog ahead. Holding partners must stay behind the start line. There will be people on the grounds willing to help as holding partners in the event a handler does not have one.
- Handlers cannot call a rat tube until the dog has crossed all 5 hurdles. Dogs who do not cross all 5 hurdles do not receive a qualifying score.
- Knocking over a hurdle does not incur a penalty.
- Leaving the course (dog jumps out of the lane) will result in an NQ score.

Hurdles will have two rounds, one on Saturday and one on Sunday, with set open hours. Handlers may come to the hurdles course as time permits during those hours. Those hours will be announced prior to, or during, the event. Handlers who miss the open hours for the first Hurdles run may run in the second round but only once (cannot make up the first round) and are ineligible for High Hurdles, Games Medals or Versatility Medals.

Setting and Judging Hurdles

Hurdles has a set course. The main Judge is stationed inside the fencing behind the bales, a second Judge or volunteer is stationed by the start box. Walkie-talkies or similar are used to communicate the next dog. Rats are changed out after each dog.



Hurdles Scoring:

- **Handicaps:** Handicaps determine overall points. Small dogs receive 51 points for each qualifying score. Medium and Large dogs receive 50 points for each qualifying score. In addition, all dogs receive one point for every second under time, rounded down to the nearest second. The total score is the combined number of both rounds.
- **Hurdles ties:** Scoring is points, then time. For any placement or award that includes Hurdles scores, dogs with the same points are placed by adjusted time: the dog's total time with its handicap removed. Since one point equals one second, subtract 1.00 second for each handicap point the dog received. The lowest adjusted time places highest.
- **Example:** Dog A, a Medium dog, finishes the course in 20.54 and gets 90 points (50 course points + 40 bonus). Dog B, a Small dog, finishes the course in 21.25 and also gets 90 points (51 + 39). Dog B received 1 handicap point, so its adjusted time is 20.25, and the Small dog wins.
- **Example (two rounds):** Three dogs each finish with 202 points.
  - Dog X (Small): 10.40 + 10.40 = 20.80, 2 handicap points, adjusted time 18.80
  - Dog Y (Small): 10.60 + 10.60 = 21.20, 2 handicap points, adjusted time 19.20
  - Dog M (Medium): 9.25 + 9.25 = 18.50, no handicap, adjusted time 18.50

- **Placement:** Dog M first, Dog X second, Dog Y third.
  - If two dogs have the exact same points and the exact same adjusted time (Medium Dog A finishes in 20.25, Small Dog B finishes in 21.25, both have 90 points), the dogs will be re-run for the fastest time, with handicaps considered.

Hurdles Awards:

- First through Fourth place ribbons will be awarded for each height category (S/M/L) for each round of Hurdles. Ribbons will also be offered for each Qualifier. High Round 1 Hurdles and High Round 2 Hurdles ribbons will be awarded. High Cumulative Hurdles will be awarded for each height category (S/M/L). High Overall Hurdles first through fourth place will be awarded to the dogs with the highest score (time and points) over the two rounds out of all heights. See Handicaps and ties above.

Part 6: Games: Team

Team Description

In Team, two dogs hunt for six rats hidden on a 32' x 32' Course, with no Distance Challenges. There are four litter tubes in addition to six rat tubes. Team pairs are chosen by the owners/handlers; no forced pairings are allowed in Team. Dogs making up teams must be able to hunt together. Either dog in the team may find any or all of the rats but even if one dog finds most/all of the rats, both dogs must actively hunt. For example, it is acceptable for one dog to honor, or back, the other dog's finds or be actively hunting but miss the find when the other dog gets there first. The individual judge for each dog makes the call on whether the dog is actively hunting. To be said to be actively hunting, the dog must be searching for rats for the significant majority of its time in the ring (rather than being idle, wandering aimlessly, or attempting to constantly engage the other dog in play). Teams can consist of any height pairing (i.e., a large dog and a small dog, two medium dogs, a small and medium dog, etc.).

- **Course time (CT):** 3:30 minutes.
- **Ring size:** 32' x 32' (approximate)
- **Start Box size and procedure:** The start box will be 4' x 8'. Each dog will have a handler, and each dog will have a judge and a score sheet.
- **Tunnel:** There will be one official tunnel with a minimum of two turns and a maximum of three turns. Length is 15' to 25'.
- **Bale heights:** One to two places at 3-high.
- **Bale numbers:** A minimum of 75 and a maximum of 115.
- **Determining Climb or Tunnel:** Either the Judges have competitors draw for which dog will do tunnel vs. climb ringside, or the timer or another authorized worker comes to the blind after it is full and prior to the first team being called, and has each team draw for which dog will tunnel vs climb (the Judges choose the option they prefer). That info is written on each scribe sheet and the scribe will tell the Judges which dog is doing which action. If assigned a climb, that dog must complete a climb within course time. If assigned a tunnel, the dog must complete a tunnel within course time. It is acceptable for each dog to complete both a tunnel and a climb, but each must complete their assigned task.
- **Starting the Course:** The Timer, stationed outside the ring with the stopwatch, releases the team. After the timer says "Go When Ready," any part of either dog or team member exiting the box starts time.
- **Handling in the Ring:** Team handlers handle the dog they bring into the ring.
  - One team member cannot handle or command the other team member's dog. Some examples are:
    - A team member cannot tell the other team member's dog to tunnel or climb. If the dog does the tunnel/climb based on the command of the wrong team member, it will not count.
    - A team member may not call Rat for the other dog/handler. If both dogs are on a tube simultaneously, either handler may call Rat.
    - A Team member may not restrain the other Team member's dog.
  - After one Team member calls Rat, both team members may restrain their dogs if needed until the rat is safe.
  - If both dogs are on the rat, either Team member may pick up the rat tube to hand off, but one handler cannot cross the ring to get the tube from the other teammate's dog.
  - If all rats are found and one Team member's dog has completed his climb/tunnel, he may (but is not required to) go back to the start box and be leashed as the other dog finishes the required task.
  - Team members can freely communicate with each other verbally, and can verbally communicate even if they have faulted and are back in the start box.

- **Similar Dogs:** Teammate dogs who are enough similar in size or coloration that they would easily be mixed up by the Judges must have bright contrasting color or shaved areas applied to tails and/or coat. The Club will provide some dog safe spray color, creativity is encouraged. The Judges will not be able to determine unique markings at a glance, so if it's two black and white dogs or two dogs of the same breed and color, they must be marked.
- **Faults/NQs:** Any team member who faults/NQs (see scoring) must collect their dog and go back to the start box immediately. They will be given their leash and must put their dog on the leash and wait as the other team member tries to complete the task. NQs such as kneeling on the ground or touching a bale which would normally not be told to the handler until after the run are called immediately in Team.
  - Non-qualifying faults include elimination in the ring, erroneously calling litter, not hunting, interfering with the other dog, or any other action that would result in an NQ by Barn Hunt Rules.
  - If the fault is elimination in the ring, the Judge will decide whether to stop the ring. If the judge must stop the ring for cleaning, the judge tells the timer to STOP. The timer stops the watch. The dog who eliminated exits (NQ), and the other dog goes back to the box. After the ring is cleaned, the dog who did not eliminate is restarted by the timer and has the remaining time to finish all of the tasks of the run.
  - If there is a Lack of Control call, the Judge tells the timer to STOP while the offending dog is collected. Both dogs are leashed and brought to the start box. In most cases the dog who is eliminated can stay in the box, but the Judges may decide that dog must leave the ring, especially if the eliminated dog is acting aggressively toward people or the other dog. After the situation is under control, the non-eliminated dog will be released from the start box and have the remaining time to complete their part of the course. If a rat tube was hit on and uncovered by the dog with the LOC call prior to it being leashed, the tube may stay unless it needs to be replaced for the safety of the rat.
  - Aggression by either teammate results in a zero score for both dogs.
- **Staffing:** There will be two inside Rat Wranglers on the course and three to four Outside Rat Wranglers. One to two scribes will be outside the ring. A separate timer/collator outside the ring will release the dogs and record time on both sheets. The Timer may be a Judge or other judge-authorized person.
- **Judges:** There are two Judges inside the ring, with one judging the dog who will tunnel, and the other judging the dog who will climb.

Team Scoring

- In order to receive a full Team score, the team must actively hunt, find all rats, and complete their assigned climb/tunnel within course time. If the team is successful, 100 points are assigned to each dog, and each dog gets bonus points based on the total number of seconds under time accomplished by the team, rounded down. For example, if the team finishes all required elements in 3:00.52, each dog receives a score of 130 (100 points for qualifying plus 30 bonus points). The cumulative Team Score is 260. The cumulative Team score is only used for Team awards and High Team. For Games and Versatility awards, each dog's score is used (130 for each dog in this example).
- If all six rats are not found, and/or both dogs are eliminated (failure to hunt, failure to complete assigned element, elimination in the ring, etc.) the cumulative Team score is zero and both dogs' individual scores are zero.
- If one dog is eliminated (failure to hunt, eliminates in the ring, fails to complete the assigned task, the handler calls the incorrect tube, etc.) that dog is leashed and taken back to the start area while the other dog continues to hunt. If the other dog completes its part of the task and all six rats are found, the individual dog score and the cumulative Team score is 100 points plus one bonus point for each second under time, rounded down. The dog who was eliminated will get a zero score.
  - If the dog who faulted has not completed its required tunnel or climb prior to the fault, the remaining dog does not have to complete that part of the course. The remaining dog must find all remaining rats but only has to complete the element it was assigned when first entering the ring.
- If all six rats are found and one dog has also completed their assignment (typically the climb), that dog can either stay on the course or be taken back to the start box while the other dog works to complete their assignment (typically the tunnel). Time is stopped either at the end of course time (dog did not tunnel/climb) or at the time of any other fault which NQs that dog (see faults/NQs above). Note that the dog who has completed their tunnel/climb can still be NQd for any applicable fault.

Team Awards

- First through Fourth place ribbons will be awarded to the top four Teams. Ribbons will also be offered for each Qualifying Team. First place is awarded High Team. If two Teams have the same total points, the Team with the shortest time using 100ths wins. If there is an exact tie, 4 rats will be placed on the course, each Team will be brought back in, and the Team who finds all 6 rats the fastest will win. Tunnel and Climb will not be required. Teams with only one qualifying score will be placed after all teams where both teammates qualified.

Games Placements and Medals

- First through fourth place will be awarded for the highest cumulative Games total by height (S/M/L).
- The single dog regardless of height with the highest combined score for Hurdles and Team receives a Gold Medal for Games and the title of Games Champion. The letters RGC will be added as a prefix to that dog's name in the Barn Hunt Register and that dog is awarded a Bye for Hurdles and Team for the following year's National. The Bye is for that dog only and does not include a future teammate.
- Silver and Bronze medals are also awarded for second- and third-highest combined scores.

Versatility Placements and Medals

- First through fourth place will be awarded for the highest cumulative Versatility total by height (S/M/L).
- The single dog regardless of height with the highest score including Grand National and both Games receives a Gold Medal for Versatility and title of Versatility Champion. The letters RVC will be added as a prefix to that dog's name in the Barn Hunt Register awarded a Bye for Grand national, Hurdles, and Team for the following year's National. The Bye is for that dog only and does not include a future teammate.
- Silver and Bronze medals are also awarded for second and third highest combined scores.

Juniors Awards

Yearly Juniors awards are presented at the Annual Awards Banquet. The following awards will be presented to Juniors competing during the National.

- High Scoring Junior Grand National
- High Scoring Junior Games
- High Scoring Junior Versatility

Veteran Awards

To qualify for a Veteran Award at the National, the dog must be 10 years old prior to, or on the first date of the National.

- High Scoring Veteran Grand National
- High Scoring Veteran Games
- High Scoring Veteran Versatility

Prospective Judge Opportunities

Prospective Judges may get experience at the National in Inside Rat Wrangling, Scribing, and Course Building. Apprentice Judging will not be available. If wishing to take advantage of these opportunities, contact the Host Club. All arrangements must be made at least 30 days prior to the National.